2. Which among the following cannot be used as a datatype for an enum in C#.NET?  
a) short  
b) double  
c) int  
  
Answer: b

3. Choose the correct output for the C#.NET code given below?

1. **enum** days:**int**
2. {
3. sunday = -3,
4. monday,
5. tuesday
6. }
7. Console.WriteLine((**int**)days.sunday);
8. Console.WriteLine((**int**)days.monday);
9. Console.WriteLine((**int**)days.tuesday);

a) -3 0 1  
b) 0 1 2  
c) -3 -2 -1  
d) sunday monday tuesday

Answer: c

9. Correct output for the C#.NET code given below is?

1. **enum** colors
2. {
3. red,
4. black,
5. pink
6. }
7. colors s = colors.black;
8. type t;
9. t = c.GetType();
10. **string**[] str;
11. str = **Enum**.GetNames(t);
12. Console.WriteLine(str[0]);

a) 0  
b) black  
c) red  
d) 1

Answer: c

7. Choose the correct output for given set of code?

1. **enum** color:**int**
2. {
3. red,
4. green,
5. blue = 5,
6. cyan,
7. pink = 10,
8. brown
9. }
10. console.writeline((**int**)color.green);
11. console.writeline((**int**)color.brown);

a) 2 10  
b) 2 11  
c) 1 11  
d) 1 5

Answer: c

8. Correct the output for the C#.NET code given below?

1. **enum** letters
2. {
3. a,
4. b,
5. c
6. }
7. letters l;
8. l = letters.a;
9. Console.writeline(l);

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a) -1  
b) 0  
c) a  
d) letters.a

Answer: c

9. Correct output for the C#.NET code given below is?

1. **enum** colors
2. {
3. red,
4. black,
5. pink
6. }
7. colors s = colors.black;
8. type t;
9. t = c.GetType();
10. **string**[] str;
11. str = **Enum**.GetNames(t);
12. Console.WriteLine(str[0]);

a) 0  
b) black  
c) red  
d) 1

Answer: c